

3D Comic Cover



Objective:

SWBAT:

- Learn About using foreground, midground and background and its relationship to the subject.
- Learn about Establishing positive (needed) and negative (no needed) parts of the composition for each layer and Cutting of those positive and negative spaces.



Reference Painting

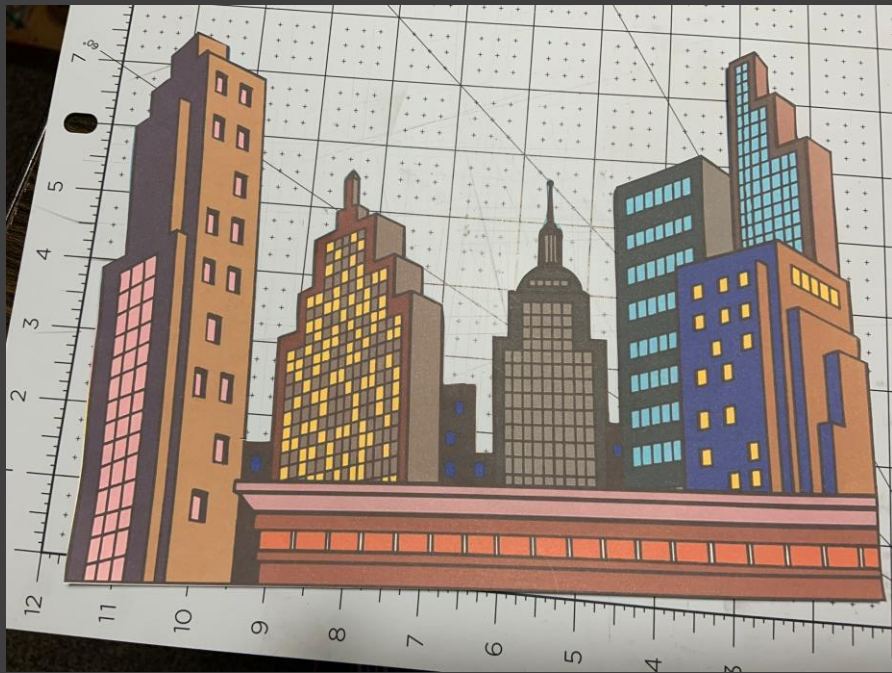
What is happening in The painting? Can you see what is happening in the background and Foreground?

Lets begin



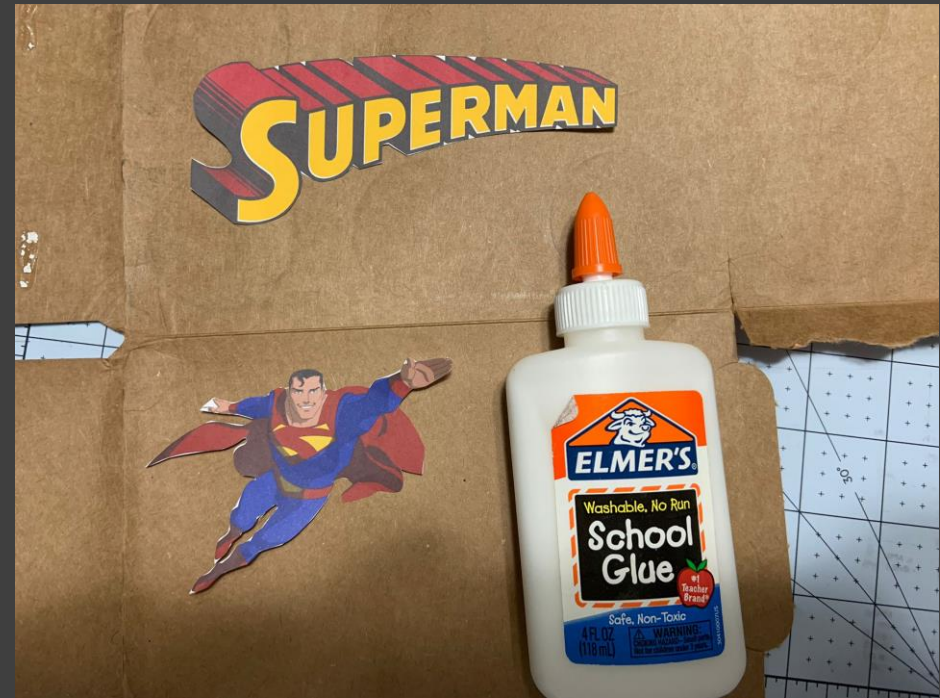
Step 1

Select the Background sheet, buildings sheet and superhero image you want to use for your 3D artwork.



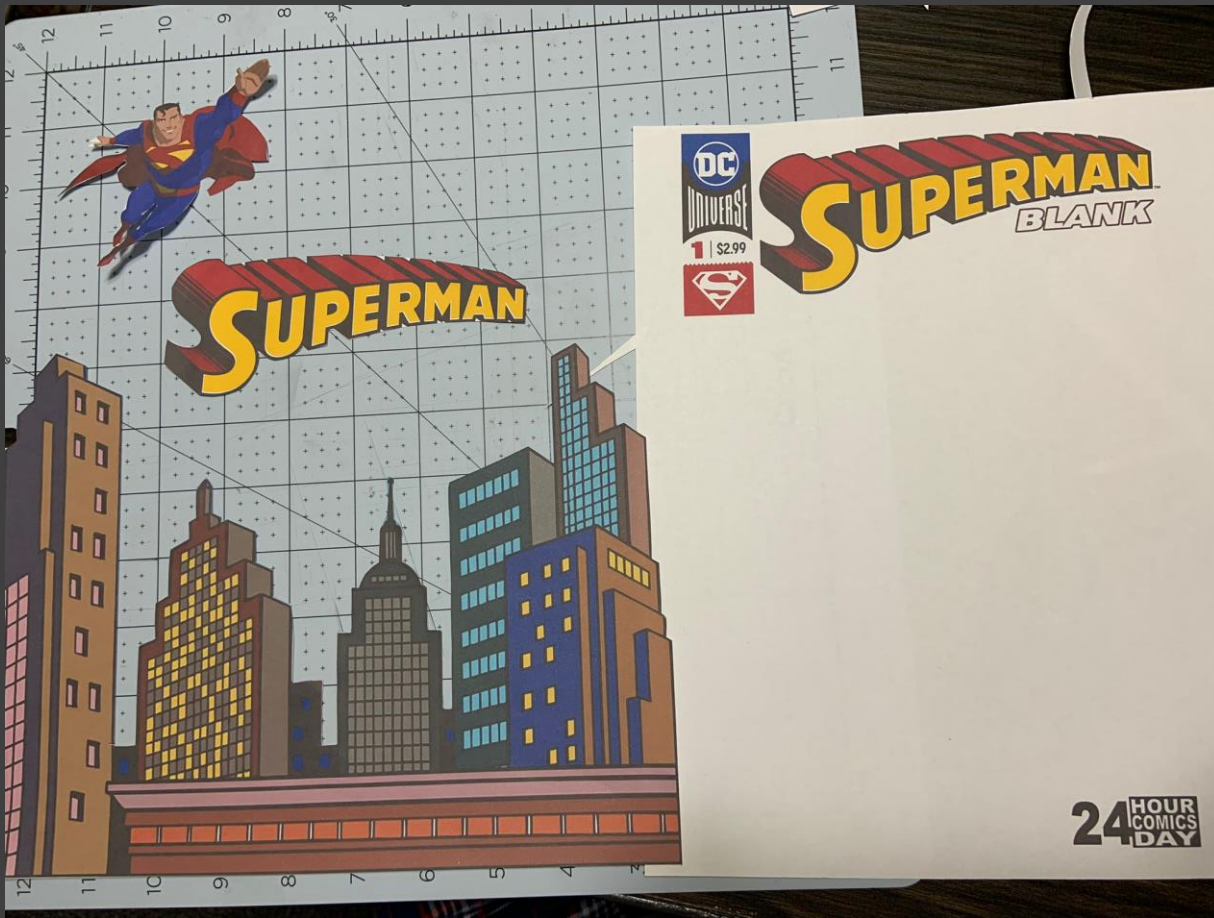
Step 2

Start cutting your layers of *Foreground, Midground and Background.*



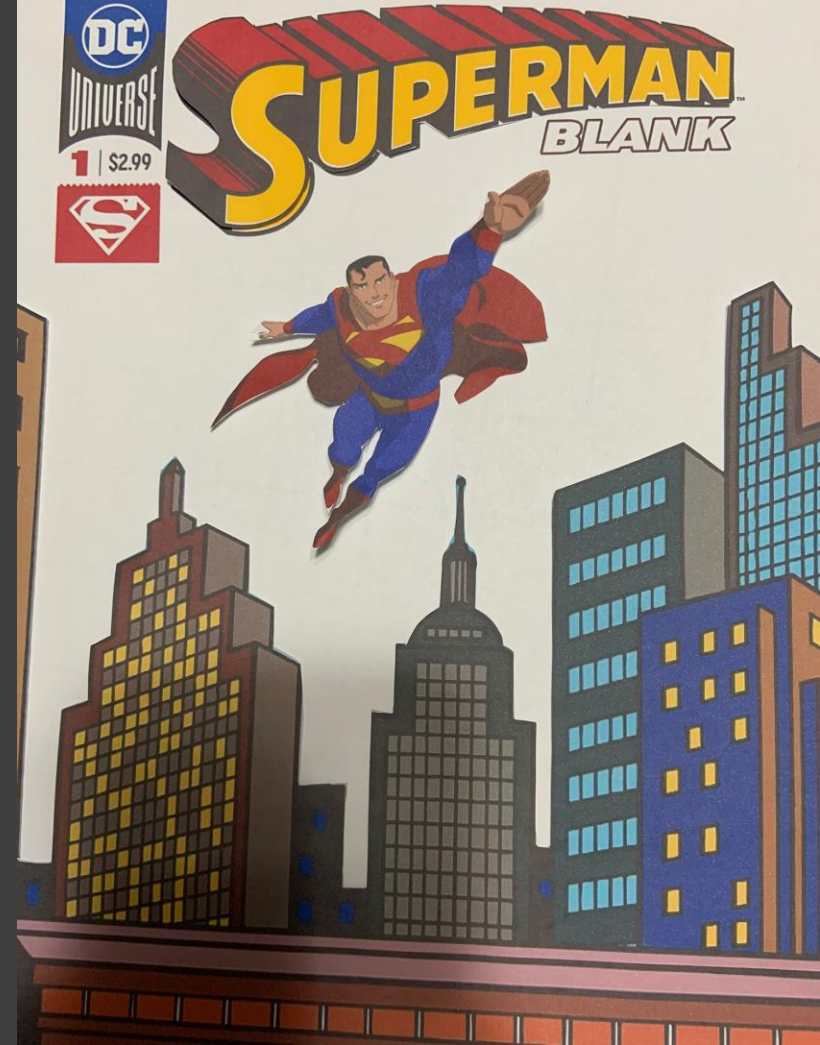
Step 3

Once you have cut your Layers and important parts of your composition. Glue them to a cardboard/ Card stalk page and cut again.



Step 4

Arrange your layers in order



Step 5

Decide on a composition. (How do you want to arrange the elements in your composition)



Step 6

Put cardboard pieces on the back and glue them together. Double and triple the cardboard layers to bring elements forward.

Step 7

Align them and arrange them properly and in order, before gluing all the layers together.

Final Look

